

Donaghadee Sailing Club Junior Regatta

2026 SAILING INSTRUCTIONS (SIs)

Saturday 15th August 2026



1. RULES

- 1.1 The event is governed by the rules as defined in
The Racing Rules of Sailing.
- 1.2 The event is open to the following class:
Topper 4.2, Topper 5.3, Pico (with 1 or 2 sails), Feva and ILCA 4.

2. SCHEDULE OF RACES

- 2.1 The first gun will be at 10.00am.
- 2.2 Up to 4 races will be sailed with an average time of 30 minutes.
One race shall constitute an event.
- 2.3 If all 4 races sailed, a discard of the worst-sailed race will take effect.
- 2.4 Competitor results will be separated into two fleets: the experienced fleet and the regatta fleet.
- The MAIN fleet will race under class flag T.
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- The REGATTA fleet will race under class flag 6.
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- 2.5 There will be two starts for each race.
The MAIN fleet will start first, followed by the REGATTA fleet 5 minutes later.
- 2.6 COURSES:
The MAIN fleet shall sail a longer course, see section 4,
The REGATTA fleet shall sail the shorter course, see section 5.

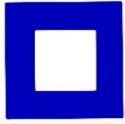
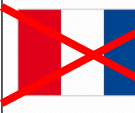
3. THE START

3.1 The class flag for each fleet shall be the 5 min warning.

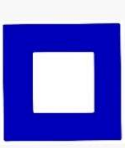
The start of the main fleet, will be the 5 min warning for the Regatta fleet

3.2 Boats are to keep clear of the starting area unless they are within their 5 min sequence.

3.3 The start sequence for the **MAIN fleet** will be as follows:

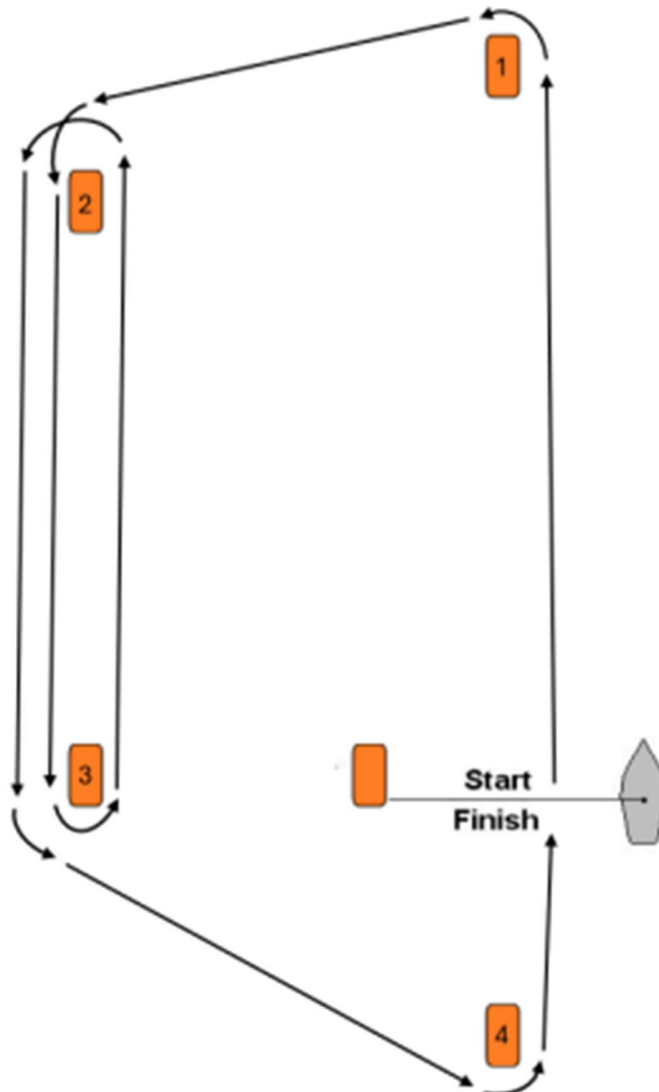
5 mins to start	4 mins to start	1 minute to start	0 -GO, START RACING
Class flag UP  	 Blue Peter (P) UP  	 Blue Peter (P) DOWN  	Class flag DOWN  
 1 SOUND / HORN	1 SOUND / HORN	1 SOUND / HORN	1 SOUND / HORN

3.4 The start sequence for the **REGATTA fleet** will be as follows:

5 mins to start	4 mins to start	1 minute to start	0 -GO, START RACING
Class flag UP  	 Blue Peter (P) UP  	 Blue Peter (P) DOWN  	Class flag DOWN  
 1 SOUND / HORN	1 SOUND / HORN	1 SOUND / HORN	1 SOUND / HORN

4. EXPERIENCED 'MAIN FLEET' COURSE

4.1 The experienced fleet will race the following course:



4.2 The diagram shown in 4.1 displays the course, which is not to scale.

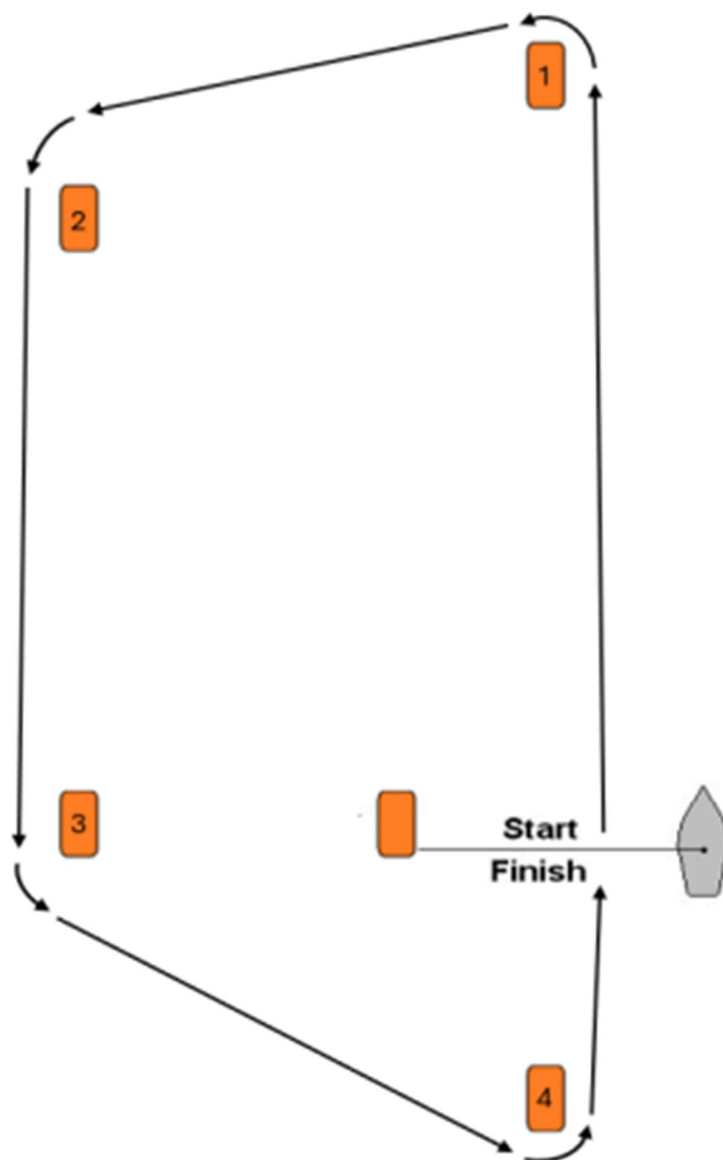
4.3 The marks are rounded to port, and the mark rounding order is
Start — 1 — 2 — 3 — 2 — 3 — 4 — Finish.

4.4 The marks are tall, bright orange inflatable marks.

4.5 The Committee Boat will be a large white yacht with an orange pole.

5. 'REGATTA FLEET' COURSE

5.1 The following course will be sailed by the regatta fleet.



5.2 The diagram shown in 5.1 displays the course, which is not to scale.

5.3 The marks are rounded to port, and the mark rounding order is
Start — 1 — 2 — 3 — 4 — Finish.

5.4 The marks are tall, bright orange inflatable marks.

5.5 Committee Boat will be a large white yacht with an orange pole.

6. TIME LIMITS

6.1 Total race time limit: The time limit for each race is 35 minutes.

Boats failing to finish within this time limit will be scored in accordance with 6.3.

6.2 First to last time limit;

Boats not finishing within 10 minutes of the first finishing boat in their fleet will be scored in accordance with 6.3.

6.3 If a competitor has not finished within their designated time limits as set out in 6.1 or 6.2, a safety vessel displaying the W flag will notify the boat still racing that they will be scored in a place corresponding to their position on the water (PY ratings are not applicable in this instance).

The boat, once notified, will return to the starting area.

This changes rule RRS 28.1, A4.2.

7. HEARING REQUESTS

7.1 The protest time limit is 90 minutes after the last boat finishes the last race of the day.

7.2 All protests will be solved by arbitration.

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